IMPORTANT INFORMATION

- Do not rest your foot on the brake pedal while the vehicle is in motion.
- Never allow the vehicle to coast (freewheel) with the engine switched off. The engine must be running to provide full braking assistance. The brakes will still function with the engine off, but far more pressure will be required to operate them.
- If the red brake warning lamp illuminates, safely bring the vehicle to a stop, as quickly as possible and seek qualified assistance. See 58, BRAKE (RED).
- If the amber brake warning lamp illuminates, drive with care, avoiding heavy brake application and seek qualified assistance. See 60, BRAKE (AMBER).



Never place non-approved floor matting or any other obstructions under the pedals. This restricts pedal travel and braking efficiency.

Driving through heavy rain or water can have an adverse effect on braking efficiency. Under such circumstances, it is recommended that you lightly apply the brakes intermittently, to dry the brakes.



Repeated or prolonged harsh braking could cause the brakes to become hot, with a risk of overheating the brake fluid.



Do not drive if the Brakes Overheating message is displayed. Stop the vehicle as soon as safety permits and allow the brakes to cool. If necessary, seek qualified assistance before continuing. Driving with overheated brakes can cause increased braking distance or brake failure and can result in a collision.

The brake (red) warning lamp and a continuous chime will accompany the **Brakes Overheating** message. The chime will cease when the vehicle comes to a stop.

Note: The warning of overheating brakes is only available on vehicles with a V8 engine.

STEEP SLOPES

If the vehicle is stationary on a steep, slippery slope, it may begin to slide, even with the brakes applied. This is because, without wheel rotation, the Anti-lock Braking System (ABS) cannot determine vehicle movement.

To counteract this, briefly release the brakes to allow some wheel rotation. Then re-apply the brakes to allow ABS to gain control.