

# Blind spot monitoring

**Note:** This radar sensor is approved in all RTTE countries.

**Note:** The system covers an area of a fixed lane width. If the lanes are narrower than a typical carriageway lane, objects travelling in non-adjacent lanes may be detected.

BSM automatically switches on and becomes active when the vehicle is travelling at more than 10 km/h (6 mph) in a forward gear. When the system initiates, it performs a self-check, during which the warning icons in the mirrors illuminate alternately for a short period of time. The indicator dot (2) remains illuminated until forward vehicle speed exceeds 10 km/h (6 mph).

**Note:** BSM is automatically turned off when reverse (R) gear is selected, when the vehicle is in park (P), the vehicle is travelling below 5 km/h (3 mph). Under these conditions, an amber warning indicator within the exterior mirror is displayed, provided the vehicle is not fitted with reverse traffic detection (see 116, **REVERSE TRAFFIC DETECTION**).

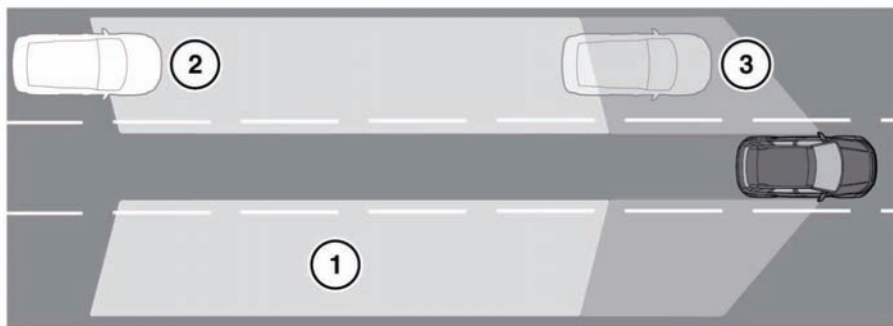
BSM is designed to work most effectively when driving on multi-lane highways.

BSM can be enabled or disabled through the instrument panel menu. See 63, **INSTRUMENT PANEL MENU**.

**Note:** If an overtaking vehicle is detected on both sides of the vehicle simultaneously, the warning icons in both mirrors will illuminate.

**Note:** BSM is disabled when a trailer is attached.

## CLOSING VEHICLE DETECTION



E138437



The closing vehicle detection system is a supplement to, not a replacement for, a safe driving style and use of the exterior and rear-view mirrors.



The radar sensors may be impaired by mud, rain, frost, ice, snow or road spray. This may affect the system's ability to reliably detect an approaching vehicle.



Please note that the closing vehicle detection system may not be able to give adequate warning of vehicles approaching very quickly from directly behind the vehicle. Always use the exterior and rear-view mirrors.



Ensure that the warning indicators in the exterior mirrors are not obscured by stickers or other objects.