

4. Once sufficient letters have been entered, touch **Ok** or **List** to display all the possible towns.
5. If necessary, use the scroll arrows to the left of the list to search up or down. Select the town you require.
6. Now enter the road name. Once sufficient letters have been entered, touch **Ok** or **List** to display all the possible roads.
7. Select the road you require. Enter the house number of the address (if known) then touch **Ok** to confirm.
8. If the house number is not known, select **Ok**, the mid-point of the road is then used as the destination.
9. The map screen showing the selected destination details is displayed. Touch **GO** to calculate the default quick route, or **Review route** for alternative routes.
10. Touch **GO** to start journey.

START GUIDANCE

After selecting a **Review route**, the system will calculate the route.

1. There is now a choice to select **3 Routes**, **Change route** or select **GO**, to start navigation guidance.
2. Touch **3 Routes** to display a choice of 3 different route options on the map. The roads on the map are drawn in 3 different colours to highlight each route. EcoRoute helps you find the most fuel efficient route available. A display of 3 leaves indicates the most fuel efficient route.
3. Select route **1**, **2** or **3** by touching the respective box displayed on the right side of the map.

4. Touch **Change Route** followed by **Route prefs.** to change the route settings. If a destination is already set, touch **Waypoints** to add a waypoint in the journey if required.
5. When you have made your selection, if any, touch **GO**.

***Note:** As you approach a junction, in addition to the voice guidance, an inset on the map will display an enlarged view of the junction.*

AVOID POINTS

When calculating a route, an area to avoid can be set and stored.

1. From the **Nav menu**, touch **More....**
2. Select **Stored locations**.
3. Select **Avoid points**.
4. Select **Add**.
5. Select the location of area to avoid from the **Destination entry** menu. Touch **Ok** to activate the view where the size of the area to avoid can be set.
6. Touch **Ok** to activate the area to avoid. The size of the area can be adjusted.
7. Touch **Ok**, the area to avoid is now set and stored.

To edit or delete an area to avoid from the stored list.

1. From the **Nav menu**, touch **More....**
2. Select **Stored locations**.
3. Select **Avoid points**.
4. From the sub menu, select **Edit** or **Delete**.