Navigation system

- Once sufficient letters have been entered, touch **0k** or **List** to display all the possible towns.
- If necessary, use the scroll arrows to the left of the list to search up or down. Select the town you require.
- Now enter the road name. Once sufficient letters have been entered, touch **0k** or **List** to display all the possible roads.
- Select the road you require. Enter the house number of the address (if known) then touch **0k** to confirm.
- 8. If the house number is not known, select **Ok**, the mid-point of the road is then used as the destination.
- The map screen showing the selected destination details is displayed. Touch GO to calculate the default quick route, or Review route for alternative routes.
- **10.** Touch **GO** to start trip.

START GUIDANCE

After selecting a **Review route**, the system will calculate the route.

- There is now a choice to select 3 Routes, Change route or select GO, to start navigation guidance.
- 2. Touch 3 Routes to display a choice of 3 different route options on the map. The roads on the map are drawn in 3 different colors to highlight each route. EcoRoute helps you find the most fuel efficient route available. A display of 3 leaves indicates the most fuel efficient route.
- Select route 1, 2 or 3 by touching the respective box displayed on the right side of the map.

- 4. Touch Change Route followed by Route prefs. to change the route settings. If a destination is already set, touch Waypoints to add a waypoint in the trip if required.
- **5.** When you have made your selection, if any, touch **GO**.

Note: As you approach a intersection, in addition to the voice guidance, an inset on the map will display an enlarged view of the intersection.

AVOID POINTS

When calculating a route, an area to avoid can be set and stored.

- 1. From the Nav menu, touch More....
- 2. Select Stored locations.
- 3. Select Avoid points.
- 4. Select Add.
- Select the location of area to avoid from the Destination entry menu. Touch Ok to activate the view where the size of the area to avoid can be set.
- **6.** Touch **0k** to activate the area to avoid. The size of the area can be adjusted.
- 7. Touch **0k**, the area to avoid is now set and stored.

To edit or delete an area to avoid from the stored list.

- 1. From the Nav menu, touch More....
- 2. Select Stored locations.
- 3. Select Avoid points.
- 4. From the sub menu, select Edit or Delete.