

## MOTORWAY

1. From the **Nav menu**, touch **Destination entry**.
2. Touch **More....**
3. Touch **Motorway Entry/Exit**.
4. Enter the motorway name or number, or select from **List**.
5. Touch **Entrance** or **Exit**.
6. Enter the entrance or exit name for the chosen motorway, or select from **List**. The map showing the selected motorway and junction is displayed.
7. Touch **GO** to start journey.

## POINTS OF INTEREST (POI)

1. From the **Nav menu**, touch **Destination entry**.
2. Touch **More....**
3. Touch **Point of interest**.
4. Touch **POI name** and touch **Ok** to confirm.
5. Enter POI name, or select from **List**.
6. Alternatively, choose **Category** to see all categories of POI and make your selection. See **115, CATEGORIES AND SUB-CATEGORIES**.
7. To narrow the search area, touch **Town** to enter a town name
8. Once the POI has been selected, the map showing the selected destination is displayed.
9. Touch **GO** to start journey.

**Note:** If entering a POI name results in too many matches being listed, try entering the town name first. If you do not know the name of the POI you want, try selecting a POI category.

**Note:** POI icons can only be displayed up to the 1 km (½ mile) zoom level.

## DEALER LOCATIONS

Details of Land Rover Dealers are held on the Navigation System as a point of interest category, under car/automotive category. See **116, LOCAL POI SEARCH**.

## CATEGORIES AND SUB-CATEGORIES

The POI database is divided into a number of categories. Each main category is further divided into a number of sub-categories.

Touch the desired category, then choose desired sub-categories.

## MY POI

Additional POIs can be downloaded and added to the list. Free POIs can be found on the internet.

Connect a USB device containing the POIs. See **96, CONNECTING A DEVICE**.

**Note:** POIs must be in GPX format.

1. From the **Nav menu**, touch **More....**
2. Select **Stored locations**.
3. Touch **My POI**.
4. Select **Add** to individually select each POI group to be downloaded. Select **Edit** to change **Name**, **Icon** or **Sound icon**. Or select **Delete**.